

# VoroIF: analysis of interfaces in protein complexes using Voronoi tessellations and graph neural networks

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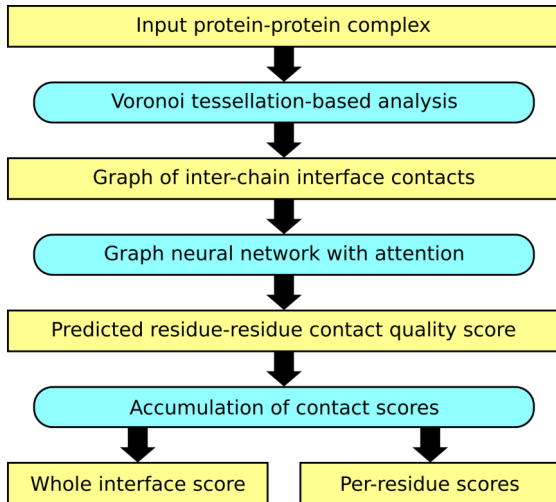


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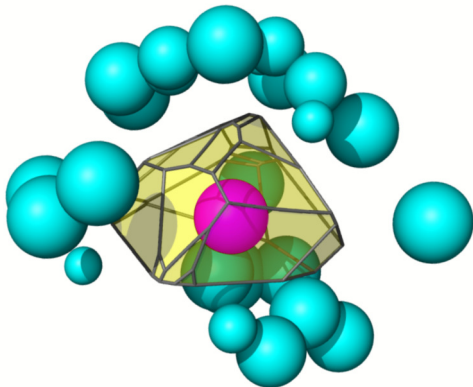
# General scheme of VorolF-GNN



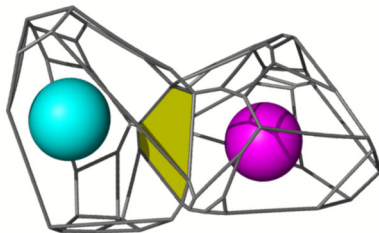
# Voronoi tessellation-derived interface representation

# Deriving atom-atom contacts

Voronoi cell of an atom surrounded by its neighbors

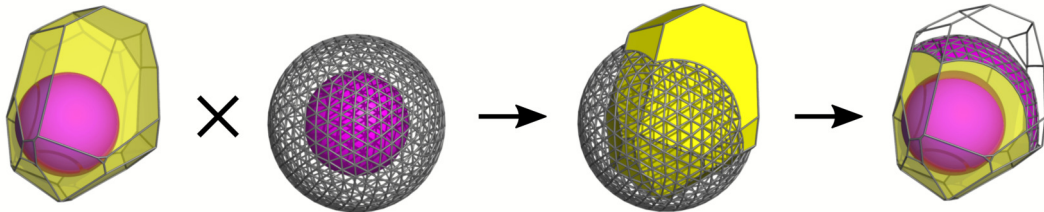


Atom-atom contact surface defined as the face shared by two adjacent Voronoi cells.



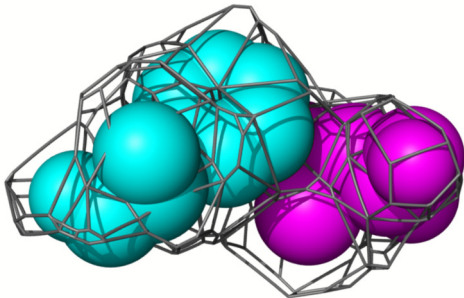
# Constraining CSAs and deriving SASA for an atom

- ▶ **CSA** — contact surface area
- ▶ **SASA** — surface-accessible surface area

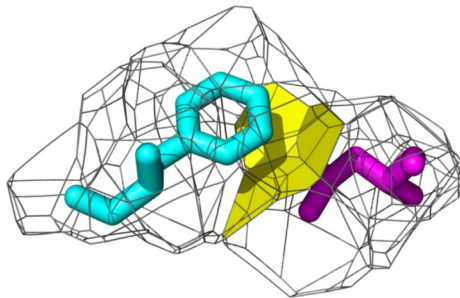


# Deriving residue-residue contacts

Voronoi cells of two neighboring residues

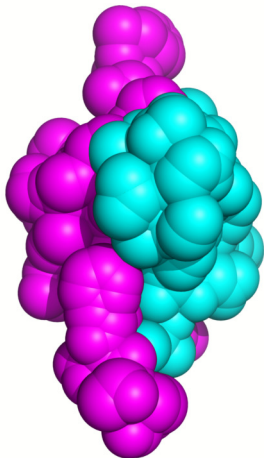


Residue-residue contact surface defined as a union of atom-atom contact surfaces

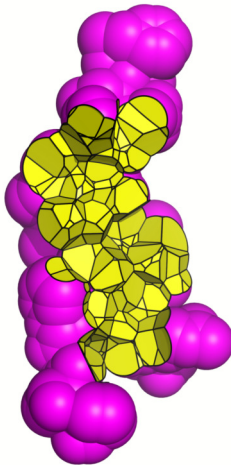


# SASAs and intersubunit interfaces

Solvent-accessible surface  
of an insulin heterodimer  
PDB:4UNG colored by subunit



The intersubunit interface  
shown together with the  
SAS of one subunit



The intersubunit interface  
shown together with  
both subunits represented  
as cartoons



# Interface graph definition

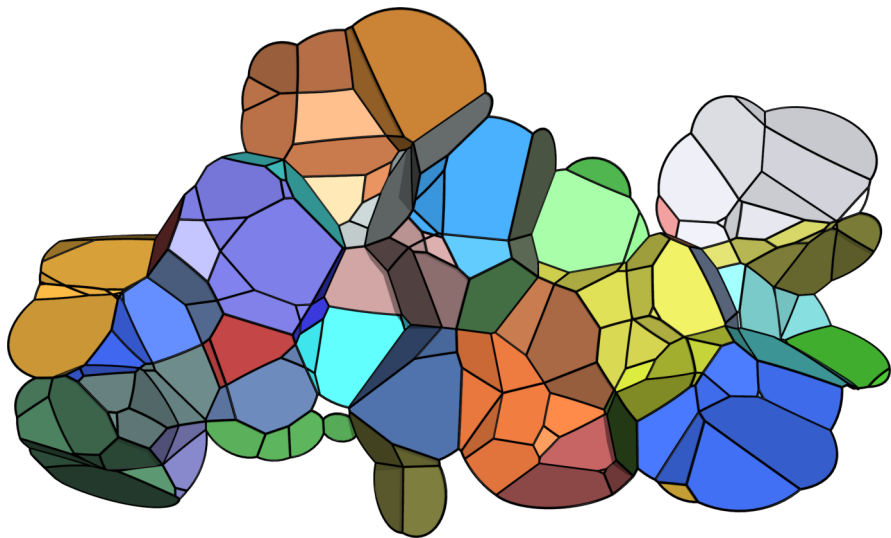


# Important note about the interface graphs

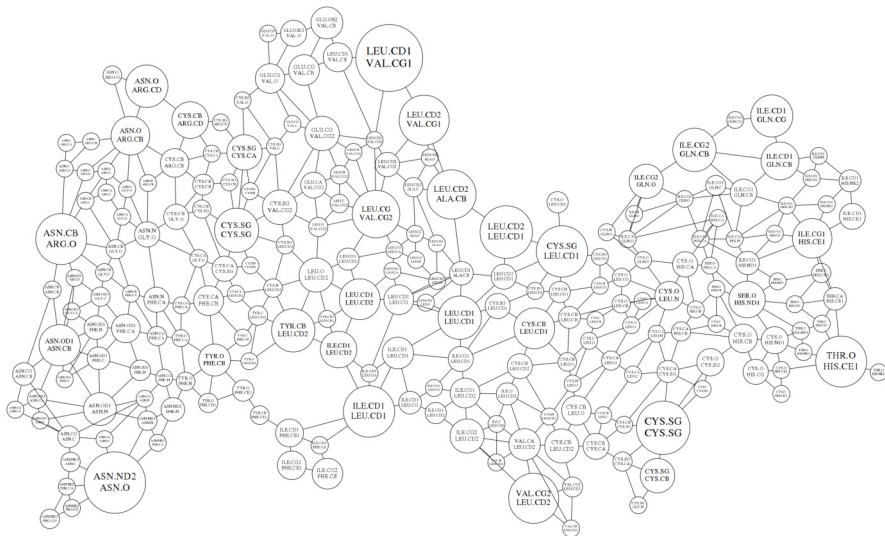
Our interface graphs are fairly unusual:

- ▶ **Graph nodes** correspond to inter-chain contacts (on atom-atom or residue-residue levels)
- ▶ **Graph edges** correspond to borders between adjacent atom-atom or residue-residue contacts

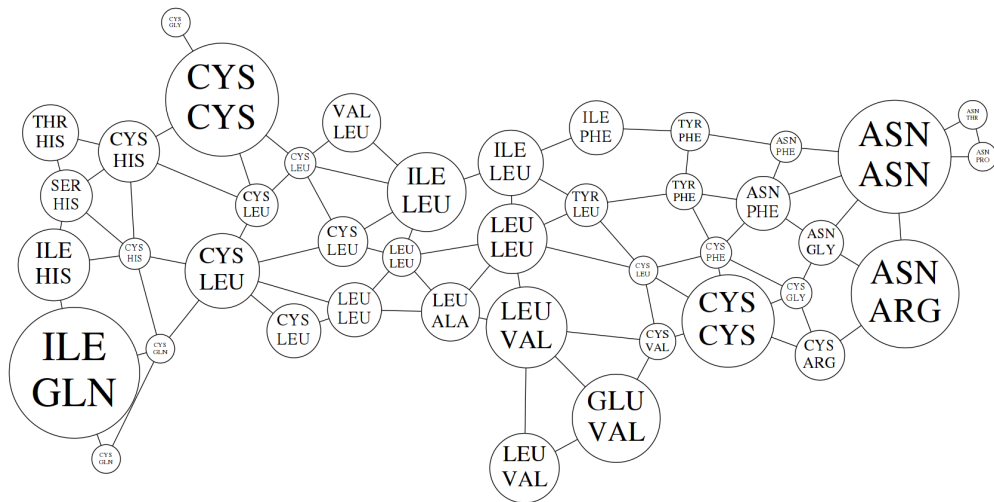
## Interface graph example — source



# Interface graph example — inter-atom level

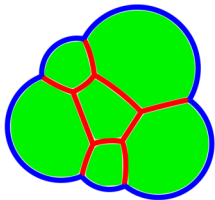


# Interface graph example — inter-residue level



# Interface graph construction and annotation

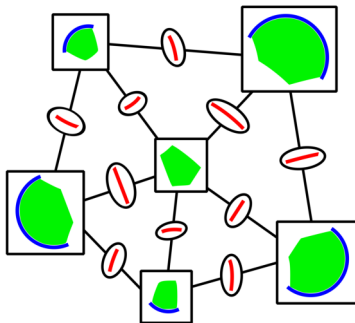
## Tessellation-derived interface contacts



Contact surface  
Contact-solvent border  
Inter-contact border



## Interface graph



## Graph **node** attributes

Contact surface area  
Contact-solvent border length  
Contact type-derived info

## Graph **edge** attributes

Inter-contact border length

## Contact-type derived info in nodes

A node representing a contact between two atoms of types A and B was annotated using the type-dependent coefficients from our contact area-based statistical potential VoronoiMQA:

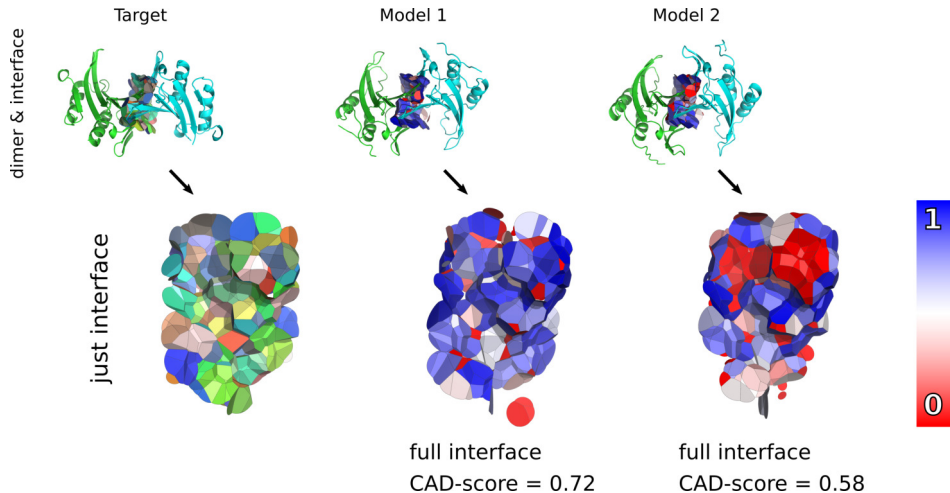
- ▶  $\text{VoroMQA}_{\text{coef}}(A, B) * \text{area}$
- ▶  $\text{VoroMQA}_{\text{coef}}(A, \text{solvent}) * \text{area}$
- ▶  $\text{VoroMQA}_{\text{coef}}(B, \text{solvent}) * \text{area}$

When going from atom-level to residue-level nodes, the VoronoiMQA-based values were simply summed.

What to predict for an interface graph

# What values to predict for graph nodes

Ground truth values for graph nodes are derived from CAD-score (Contact Area Difference score) values of residue-residue contacts.





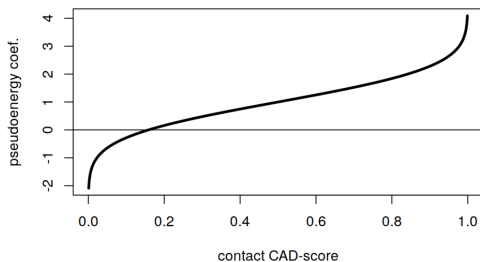
# Pseudoenergy trick

Node level scores must behave like a "pseudoenergy":

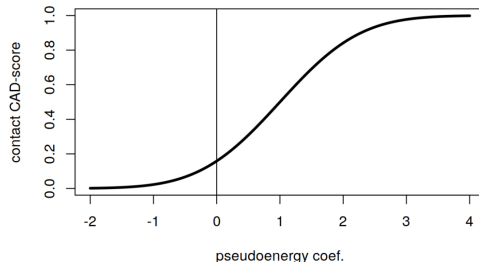
- ▶ must be "summable", so that global or residue score = the sum of node scores
- ▶ must be weighted by corresponding contact areas
- ▶ very bad scores must penalize the total sum

```
pseudoenergy = (qnorm(cad_score)+shift)*area      # shift=1 was the best  
cad_score = pnorm(pseudoenergy/area-shift)
```

CAD-score to pseudoenergy coef.



pseudoenergy coef. to CAD-score



# Data for machine learning

# Generating datasets

Training/testing/validation sets were constructed as follows:

- ▶ a non-redundant set of 1567 heterodimers were downloaded from PDB using the clustering information provided by PPI3D
- ▶ the whole set was split into three sets: training/validation/testing containing 1097/235/235 heterodimers
- ▶ for each native structure (target), redocking was performed with FTDock, CAD-score values were computed and a nonredundant set of models of varying quality was selected (usually about 15-20 models for a target)
- ▶ each per-target set included models with at least partially correct binding site, but completely wrong interface (this made the model scoring and selection tasks **substantially difficult**)

## Example of a set of docking models

ID	x	y	z	a1	a2	a3	cadscore	site_cadscore
1E50_2250	-7	27	4	45	153	90	0.74375	0.87635
1E50_32	-13	25	2	18	153	90	0.63728	0.75543
1E50_2735	-7	28	1	72	162	120	0.53173	0.68644
1E50_15946	-16	26	-2	45	162	120	0.38075	0.55364
1E50_10393	-16	28	5	0	153	90	0.24134	0.47034
1E50_3759	7	29	7	351	117	40	0.13939	0.51889
1E50_17192	24	22	8	315	63	0	0.0386	0.42122
1E50_15006	-13	27	13	342	18	0	0	0.40432
1E50_5533	28	-13	20	0	45	204	0	0.30295
1E50_14280	27	-22	-22	180	126	60	0	0.20266
1E50_532	34	4	-18	207	54	100	0	0.10126
1E50_20368	1	-39	10	324	117	80	0	0.00119
1E50_9297	37	5	-22	261	54	80	0	0

# Applying graph neural networks

# GNN architecture selection and application

Initial ideas for the graph neural network (GNN):

- ▶ train to predict node scores (i.e. train to minimize MSE loss between predicted and ground truth CAD-score pseudoenergies)
- ▶ use both node and edge features in an attention mechanism
- ▶ in the validation stage, judge GNN performance by assessing how a global score (equal to the sum of node predictions) is able to select the best multimeric model out of many

A multilayer GNN based on on GATv2 convolutional operator was chosen, because in GATv2 the edge features are used straightforwardly when computing attention coefficients:

$$\alpha_{i,j} = \frac{\exp(\mathbf{a}^\top \text{LeakyReLU}(\hat{[\mathbf{x}_i \parallel \mathbf{x}_j \parallel \mathbf{e}_{i,j}]})}{\sum_{k \in \mathcal{N}(i) \cup \{i\}} \exp(\mathbf{a}^\top \text{LeakyReLU}(\hat{[\mathbf{x}_i \parallel \mathbf{x}_k \parallel \mathbf{e}_{i,k}]})}$$

# Selected GNN architecture hyperparameters

ML experiments resulted in selecting a 4-layer GATv2 architecture with 8 attention heads per layer:

```
class GNN(torch.nn.Module):
    » def __init__(self):
    »     » super().__init__()
    »     » self.conv1=torch_geometric.nn.GATv2Conv(15, 16, heads=8, edge_dim=1, add_self_loops=False, dropout=0.25)
    »     » self.conv2=torch_geometric.nn.GATv2Conv(16*8, 16, heads=8, edge_dim=1, add_self_loops=False, dropout=0.25)
    »     » self.conv3=torch_geometric.nn.GATv2Conv(16*8, 16, heads=8, edge_dim=1, add_self_loops=False, dropout=0.25)
    »     » self.conv4=torch_geometric.nn.GATv2Conv(16*8, 8, heads=8, edge_dim=1, add_self_loops=False, dropout=0.25)
    »     » self.lin1=torch.nn.Linear(8*8, 1)
    »
    » def forward(self, data):
    »     » x=data.x
    »     » x=self.conv1(x, data.edge_index, data.edge_attr)
    »     » x=torch.nn.functional.elu(x)
    »     » x=self.conv2(x, data.edge_index, data.edge_attr)
    »     » x=torch.nn.functional.elu(x)
    »     » x=self.conv3(x, data.edge_index, data.edge_attr)
    »     » x=torch.nn.functional.elu(x)
    »     » x=self.conv4(x, data.edge_index, data.edge_attr)
    »     » return self.lin1(x)
```

# Final testing results

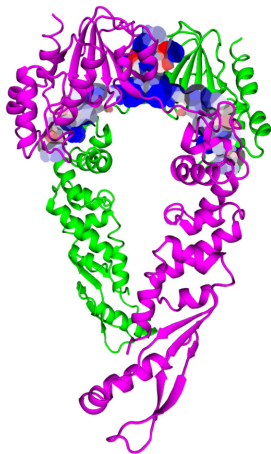
Performance of the final method on a 235 sets of dimeric models generated by redocking and not used in training:

<b>Selection method</b>	<b>Rate of correct top 1</b>	<b>Mean interface CAD-score</b>	<b>Mean z-score of interface CAD-score</b>
Ideal	100%	0.78	1.85
VoroIF-GNN (new)	86%	0.74	1.72
VoroMQA energy (old)	53%	0.63	1.34



# Case study of T1121 (PDB 7til)

Model  
T1121TS205\_3o



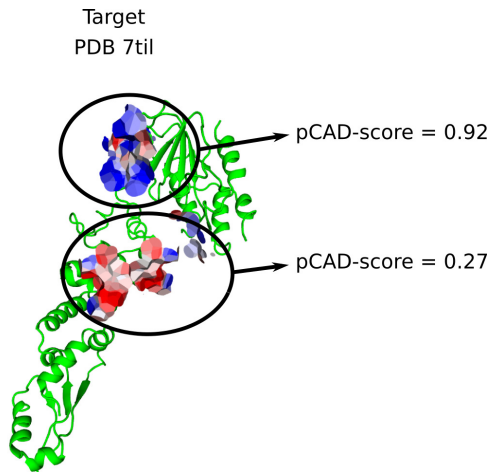
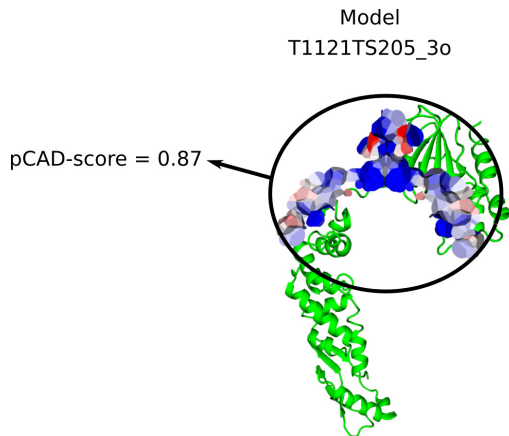
pCAD-score = 0.87

Target  
PDB 7til



pCAD-score = 0.68

# Case study of T1121 (PDB 7til)



- ▶ VorolF is very local
- ▶ VorolF is relatively good at scoring interfaces, but not really suited for per-residue scores that were required by CASP15
- ▶ VorolF is unusual, but it works - so it may be especially useful when combined with other scoring methods

# Acknowledgments



CASP15 Team

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[bioinformatics.lt](http://bioinformatics.lt)

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